

Math::MatRepSym<Double32_t,2>

kRows
kCols
kSize
fArray[3]
fOff
@~MatRepSym@<Double32_t,2@>
MatRepSym@<Double32_t,2@>
operator()
operator()
operator@[@]
operator@[@]
apply
Array
Array
operator+=
operator-=
operator=
CreateOffsets