

TObject		
fUniqueID	kIsReferenced	kZombie
fBits	kHasUUID	kBitMask
fgDtorOnly	kCannotPick	kSingleKey
fgObjectStat	kNoContextMenu	kOverwrite
kCanDelete	kInvalidObject	kWriteDelete
kMustCleanup	kIsOnHeap	fgIsA
kObjInCanvas	kNotDeleted	
@~TObject	GetOption	operator new
MakeZombie	GetObjectInfo	operator new @[@]
DoError	GetTitle	operator delete
TObject	HandleTimer	operator delete@[@]
TObject	Hash	operator delete
operator=	InheritsFrom	operator delete@[@]
AppendPad	InheritsFrom	SetBit
Browse	Inspect	SetBit
ClassName	IsFolder	ResetBit
Clear	IsEqual	TestBit
Clone	IsSortable	TestBits
Compare	IsOnHeap	InvertBit
Copy	IsZombie	Info
Delete	Notify	Warning
DistanceToPrimitives	Is	Error
Draw	Paint	SysError
DrawClass	Pop	Fatal
DrawClone	Print	AbstractMethod
Dump	Read	MayNotUse
Execute	RecursiveRemove	GetDtorOnly
Execute	SavePrimitive	SetDtorOnly
ExecuteEvent	SetDrawOption	GetObjectStat
FindObject	SetUniqueID	SetObjectStat
FindObject	UseCurrentStyle	Class
GetDrawOption	Write	Class_Name
GetUniqueID	Write	IsA
GetName	operator new	ShowMembers
GetIconName	operator new@[@]	

TNamed
fName
fTitle
fgIsA
@~TNamed
TNamed
TNamed
TNamed
TNamed
operator=
Clear
Clone
Compare
Copy
FillBuffer
GetName
GetTitle
Hash
IsSortable
SetName
SetNameTitle
SetTitle
Is
Print
Sizeof
Class
Class_Name
IsA
ShowMembers

TDirectory		
fModified	fSeekDir	fUUID
fWritable	fSeekParent	fPathBuffer
fDatetimeC	fSeekKeys	kCloseDirectory
fDatetimeM	fFile	fgIsA
fNbytesKeys	fMother	
fNbytesName	fList	
fBufferSize	fKeys	
@~TDirectory	GetObjectChecked	ReadKeys
cd1	GetObjectUnchecked	RecursiveRemove
Cd1	GetBufferSize	rmdir
FillFullPath	GetCreationDate	Save
TDirectory	GetFile	SaveSelf
operator=	GetKey	SetBufferSize
TDirectory	GetList	SetModified
TDirectory	GetListOfKeys	SetMother
Append	GetModificationDate	SetName
Add	GetMother	SetSeekDir
AppendKey	GetMotherDir	SetWritable
Browse	GetNbytesKeys	Sizeof
Build	GetNkeys	Write
Clear	GetSeekDir	Write
Close	GetSeekParent	WriteTObject
Copy	GetSeekKeys	WriteObjectAny
cd	GetPathStatic	WriteObjectAny
DeleteAll	GetPath	WriteDirHeader
Delete	GetUUID	WriteKeys
Draw	IsFolder	Cd
FillBuffer	IsModified	DecodeNameCycle
FindKey	IsWritable	EncodeNameCycle
FindKeyAny	Is	Class
FindObject	mkdir	Class_Name
FindObject	Paint	IsA
FindObjectAny	Print	ShowMembers
Get	Purge	Streamer
GetDirectory	pwd	StreamerNVirtual
GetObjectChecked	ReadAll	