

TGFrame			
fX	fBorderWidth	fgWhitePixel	fgLastButton
fY	fOptions	fgBlackPixel	fgDbx
fWidth	fBackground	fgBlackGC	fgDbv
fHeight	fEventMask	fgWhiteGC	fgDbw
fMinWidth	fFE	fgHilighGC	fgUserColor
fMinHeight	fgInit	fgShadowGC	fgIsA
fMaxWidth	fgDefaultFrameBackgroundGC		
fMaxHeight	fgDefaultSelectedBackgroundGC		
@~TGFrame	HandleCrossing	Layout	GetFrameElement
GetLastClick	HandleMotion	MapSubwindows	SetFrameElement
GetSender	HandleKey	ReparentWindow	Contains
Draw3dRectangle	HandleFocusChange	MapWindow	GetFrameFromPoint
DoRedraw	HandleClientMessage	MapRaised	SetX
GetResourcePool	HandleSelection	UnmapWindow	SetY
GetOptionString	HandleSelectionRequest	ReqBorder	SetWidth
StartGuiBuilding	HandleSelectionClear	Copy	SetHeight
GetDefaultFrameBackgroundGC	MapWindow	Change	SetMinWidth
GetDefaultSelectedBackgroundGC	IsActive		SetMinHeight
GetWhitePixel	HandleDragLeave	IsComposite	SetMaxWidth
GetBlackPixel	HandleDragMotion	IsEditable	SetMaxHeight
GetBlackGC	HandleDragDrop	SetEditable	SetSize
GetWhiteGC	ProcessedEvent	SetLayoutBrokerPrint	
GetHilighGC	SendMessage	IsLayoutBroken	SaveUserColor
GetShadowGC	ProcessMessage	SetCleanup	SavePrimitive
GetBckgndGC	GetDefaultSize	SetDragType	Delete
TGFrame	Move	SetDropType	DrawClone
TGFrame	Resize	GetDragType	DrawClass
TGFrame	Resize	GetDropType	Dump
operator=	MoveResize	GetWidth	Inspect
DeleteWindow	GetDefaultWidth	GetHeight	SetDrawOption
ReallyDelete	GetDefaultHeight	GetMinWidth	Class
GetEventMask	GetBackground	GetMinHeight	Class_Name
AddInput	ChangeBackground	GetMaxWidth	IsA
RemoveInput	SetBackground	GetMaxHeight	ShowMembers
HandleEvent	GetForeground	GetSize	
HandleConfigureNotify	SetForeground	GetX	
HandleButton	GetOptions	GetY	
HandleDoubleClick	ChangeOptions	GetBorderWidth	

TGCompositeFrame			
fLayoutManager	fMapSubwindows		
fList	fgDefaultHints		
fLayoutBroken	fgIsA		
fMustCleanup			
@~TGCompositeFrame	RemoveFrame		
TGCompositeFrame	ShowFrame		
TGCompositeFrame	HideFrame		
TGCompositeFrame	OutState		
operator=	IsVisible		
GetList	IsVisible		
GetDefaultWidth	IsArranged		
GetDefaultHeight	IsArranged		
GetDefaultSize	IsComposite		
GetFrameFromPoint	IsEditable		
TranslateCoordinates	IsEditable		
MapSubwindows	SetLayoutBroken		
Layout	IsLayoutBroken		
HandleButton	SetEditDisabled		
HandleDoubleClick	SetCleanup		
HandleCrossing	MustCleanup		
HandleMotion	Cleanup		
HandleKey	SetMapSubwindows		
HandleFocusChange	SetMapSubwindows		
HandleSelection	Print		
HandleDragEnter	ChangeSubframesB		
HandleDragLeave	SavePrimitive		
HandleDragMotion	SavePrimitiveSubfra		
HandleDragDrop	Class		
ChangeOptions	Class_Name		
ProcessMessage	IsA		
GetLayoutManager	ShowMembers		
SetLayoutManager			
AddFrame			

TGedFrame	
fModel	
fPad	
fInit	
fAvoidSignal	
fTab	
fgIsA	
@~TGedFrame	
operator=	
MakeTitle	
GetModel	
GetPad	
GetDrawOption	
RecursiveRemove	
Refresh	
SetActive	
SetDrawOption	
SetModel	
Update	
Class	
Class_Name	
IsA	
ShowMembers	

TGWidget	
fWidgetId	
fWidgetFlags	
fMsgWindow	
fCommand	
fgIsA	
@~TGWidget	
TGWidget	
operator=	
SetFlags	
ClearFlags	
TGWidget	
TGWidget	
WidgetId	
IsEnabled	
HasFocus	
WantFocus	
Associate	
SetCommand	
GetCommand	
Class	
Class_Name	
IsA	
ShowMembers	

TGeoParaEditor			
fXi	fEDx		
fYi	fEDy		
fZi	fEDz		
fAlphai	fEAlpha		
fThetai	fETheta		
fPhi	fEPhi		
fNamei	fApply		
fShape	fUndo		
fIsModified	fDelayed		
fIsShapeEditable	fgIsA		
fTabMgr			
fShapeName			
@~TGeoParaEditor	DoModified		
ConnectSignals2SubName			
IsDelayed	DoApply		
TGeoParaEditor	DoUndo		
SetModel	Class		
DoX	Class_Name		
DoY	IsA		
DoZ	ShowMembers		
DoAlpha	Streamer		
DoTheta			
DoPhi			

TQObject			
fListOfSignals	fListOfConnections	fgIsA	
@~TQObject	EmitVA	Emit	Destroyed
GetSender	Emit	Emit	ChangedBy
GetSenderClassName	Emit	Emit	Message
ConnectToClass	Emit	Emit	Connect
ConnectToClass	Emit	Connect	Connect
CheckConnectArgument	Emit	Disconnect	Disconnect
TQObject	Emit	HighPriority	Disconnect
operator=	Emit	LowPriority	LoadRQ_OBJECT
TQObject	Emit	HasConnection	Class
GetListOfClassSignals		NumberOfSignal	Class_Name
GetListOfSignals	Emit	NumberOfConnections	
GetListOfConnections	Emit	Connected	ShowMembers
EmitVA	Emit	Disconnected	